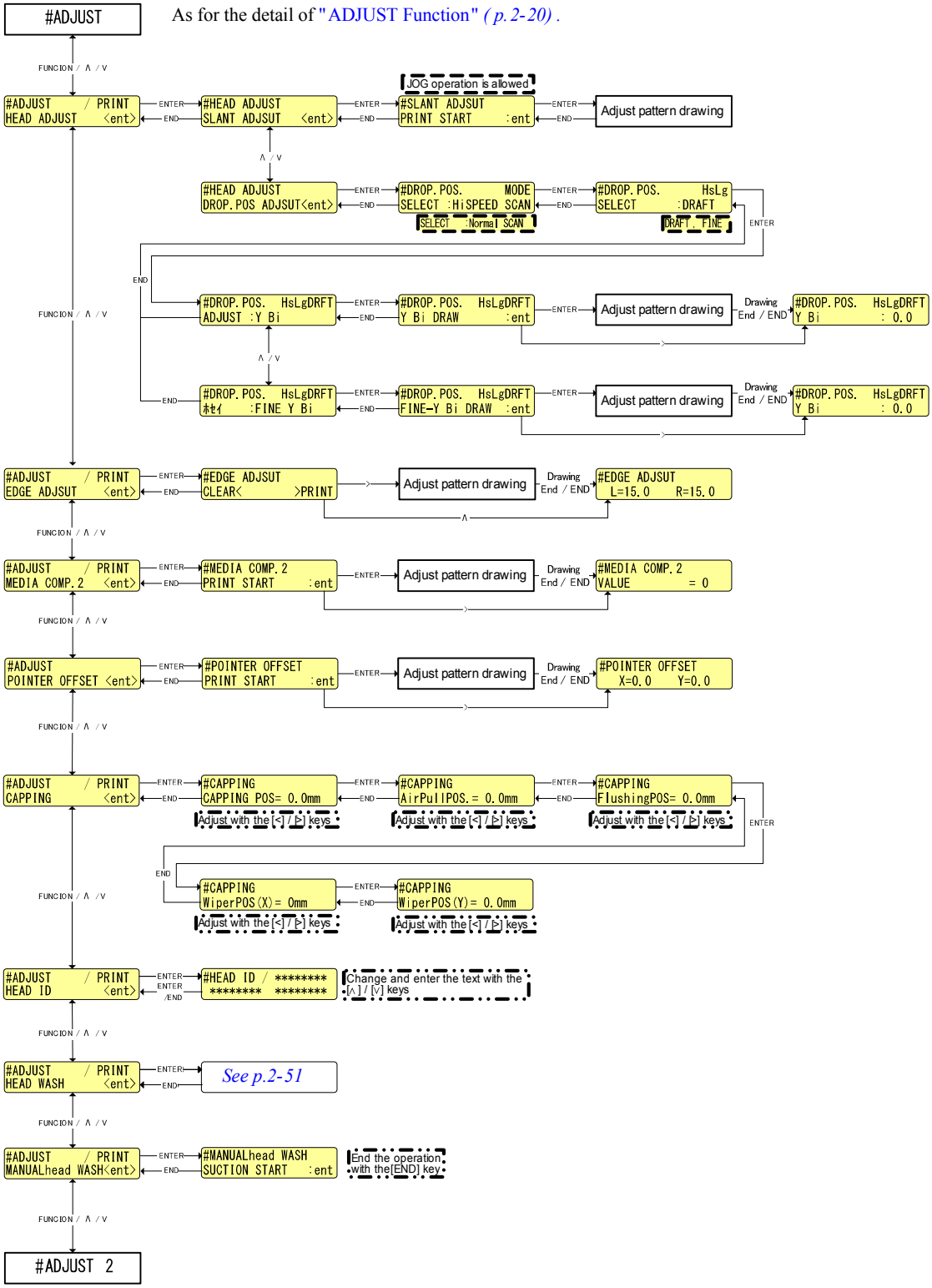
2-3-7. ADJUST


#ADJUST
As for the detail of "ADJUST Function" (p. 2-20) .
FUNCION / Λ / V
#ADJUST / PRINT
HEAD ADJUST <ent>
ENTER
END
#HEAD ADJUST
SLANT ADJSUT <ent>
JOG operation is allowed
#SLANT ADJSUT
PRINT START :ent
Adjust pattern drawing
#HEAD ADJUST
DROP.POS ADJSUT<ent>
#DROP.POS. MODE
SELECT :HiSPEED SCAN
SELECT :Normal SCAN
#DROP.POS. HsLg
SELECT :DRAFT
DRAFT , FINE
#DROP.POS. HsLgDRFT
ADJUST :Y Bi
#DROP.POS. HsLgDRFT
Y Bi DRAW :ent
Drawing
End / END
#DROP.POS. HsLgDRFT
Y Bi : 0.0
#DROP.POS. HsLgDRFT
ホセイ :FINE Y Bi
#DROP.POS. HsLgDRFT
FINE-Y Bi DRAW :ent
#ADJUST / PRINT
EDGE ADJSUT <ent>
#EDGE ADJSUT
CLEAR< >PRINT
#EDGE ADJSUT
L=15.0 R=15.0
#ADJUST / PRINT
MEDIA COMP.2 <ent>
#MEDIA COMP.2
PRINT START :ent
#MEDIA COMP.2
VALUE = 0
#ADJUST
POINTER OFFSET <ent>
#POINTER OFFSET
PRINT START :ent
#POINTER OFFSET
X=0.0 Y=0.0
#ADJUST / PRINT
CAPPING <ent>
#CAPPING
CAPPING POS= 0.0mm
Adjust with the [<] / [>] keys
#CAPPING
AirPullPOS.= 0.0mm
#CAPPING
FlushingPOS= 0.0mm
#CAPPING
WiperPOS(X)= 0mm
#CAPPING
WiperPOS(Y)= 0.0mm
#ADJUST / PRINT
HEAD ID <ent>
#HEAD ID / ********
******** ********
Change and enter the text with the [Λ] / [V] keys
#ADJUST / PRINT
HEAD WASH <ent>
See p.2-51
#ADJUST / PRINT
MANUALhead WASH<ent>
#MANUALhead WASH
SUCTION START :ent
End the operation with the[END] key
#ADJUST 2